



**DEPARTMENT OF THE ARMY**  
HEADQUARTERS, UNITED STATES ARMY TRAINING AND DOCTRINE COMMAND  
102 MCNAIR DRIVE  
FORT MONROE, VIRGINIA 23651-1047

REPLY TO  
ATTENTION OF

ATTG-TRC

12 November 2008

MEMORANDUM FOR SEE DISTRIBUTION

SUBJECT: Policy for the Acquisition of Gaming Products for Training

1. References:

a. Memorandum, Office of the Vice Chief of Staff, 30 June 2008, subject: Policy for the Acquisition of Training Aids, Simulators and Simulations (TADDS) and Gaming for Training.

b. Memorandum, SAAL-SSI, 11 December 2006, subject: U.S. Army Policy for the Acquisition of System Training Devices.

c. Memorandum, DAMO-TRS, 5 November 2007, subject: G-3/5/7 Directed Requirements for Gaming Technology.

d. Memorandum, SAAL-SSI, 20 December 2007, subject: Directed Requirements for Gaming Technology.

e. Memorandum, AZTL-C-CN, 11 April 2008, subject: Army Training Strategies for Live-Virtual-Constructive (LVC) Gaming Training Environments.

f. AR 350-38, October 1993, subject: Training Device Policies and Management.

g. AR 70-1, 31 December 2003, subject: Army Acquisition Policy.

2. Purpose: This memorandum directs all TRADOC schools and the Distributed Learning (dL) community to synchronize and coordinate the development and fielding efforts of Gaming Products for use in dL training. The objectives are to achieve greater efficiencies and maximize investments across the Army Gaming, dL and TADSS communities while ensuring the effectiveness of the dL training support to the Army.

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3. Policy: TRADOC G-3/5/7, TRADOC Capabilities Manager (TCM), The Army Distributed Learning Program/Army Training Information System will verify all Gaming requirements that involve or relate to dL. All dL products involving a gaming strategy must be verified and approved by the TCM TADLP/ATIS before forwarding to TCM Gaming, who will determine if the TCM gaming engine or other gaming engine will be used. TCM Gaming has final approval. Products that will not use the TCM Gaming engine must have a valid waiver request submitted with the product. Requests for waivers will be submitted through TCM TALDP/ATIS for consideration and action by TCM Gaming.

4. This policy is retroactive to all courseware funded with dL FY08 End of Year funds that use gaming.

5. Questions regarding this directive should be addressed to Mr. Paul McCarthy, HQ TRADOC DCS G-3/5/7, dLD, ATD, paul.mccarthy@us.army.mil, COMM (757) 788-5536, or DSN 680-5536.



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